

Mysterious Ticking Noise

↓
Grille Cipher w/ document location "I reveal the clue hidden in alchemy."

↓
Document leads to Stone "The Philosopher's Stone contains the key."

↓
Stone contains combination

↓
Lock 1 (1031)

↓
Ancient Runes message "The key is in the Charms Classroom."

↓
Hidden key decodes message (In Ancient Runes Textbook)

↓
Leads to Marauder's Map

↓
Hidden word "The combination is 'spell!'"

↓
Lock 2 (Spell)

↓
Message for stonery

↓
Find object in stonery

↓
Contains potion riddle

↓
Add ingredient to potion

↓
Match key w/ potion color

↓
Lock 3

↓
Chest w/ message of wand location "Look for this fantastic beast in the Forbidden Forest."

↓
Wand with instructions [Phoenix box containing wand

↓
Ash in chest reveals password "Reveals secrets hidden in ash. Simply tap and recite

↓
Password unlocks room → Dirigible Plum "Revelio!"

↓
Freedom + prize

I reveal the clue
hidden in *Alchemy*.

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Scenario:

Peeves the Poltergeist has left a trail of destruction down in the dungeons corridor. You happen upon the scene just as Argus Filch and Mrs. Norris arrive, and Filch immediately suspects you. You just happened to be in the wrong place at the wrong time.

Filch doesn't believe you so he locks you in Professor Snape's office and runs to fetch Snape. You need to escape Snape's office before the two of them return to avoid being punished for a crime you did not commit.

- Your goal is to discover the password that will release you from Snape's office.
- You will notice a locked chest. DO NOT UPSET THIS CHEST IN ANY WAY. If the chest is tilted or shaken, 5 minutes will be added to your completion time.
- Notice that each of the locks on the chest is different. Pay attention to which lock you are solving so you can recognize the combinations when they appear.
- The clues in the room are set up in a specific order and are located all over the room (from the caution tape to the west wall).
- Each clue leads to the next. There is only one way to proceed through the room.
- Do not let yourselves get distracted by obvious clues you see with which you have no information. Focus on one clue at a time.

Do you have any questions before you start?

You have 30 minutes to escape.

For your first clue, you need to quietly listen for a mysterious ticking noise that will guide you to your next clue.

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ገ*ገ ለ*ገገገ

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Like in appearance, but

Extrremely different.

Find the one to add and

The color will be the key.

A bit of an elephant, but small,

Dark and brown, not grey at all.

Though not alive, what counts

Is what is packed inside.